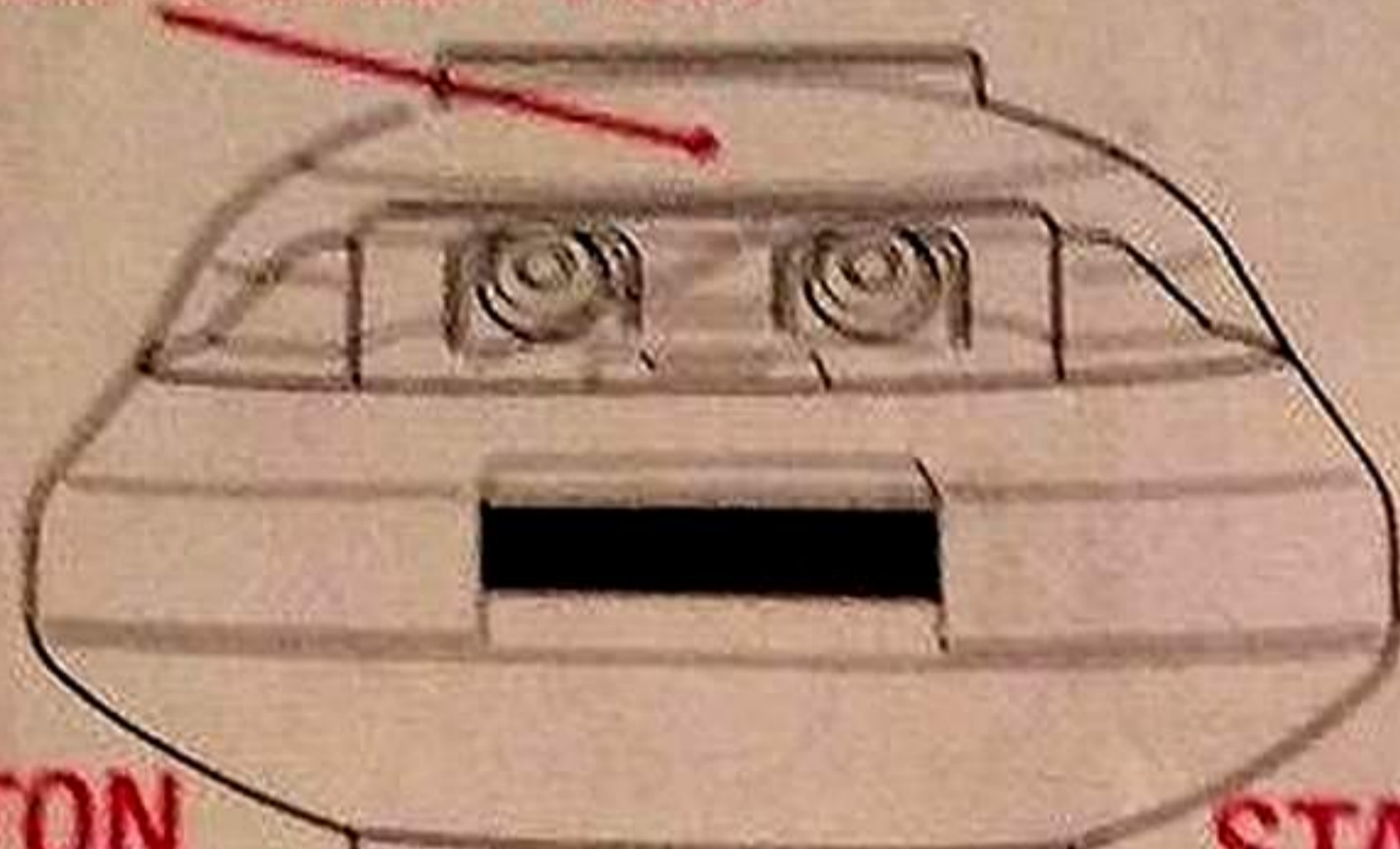


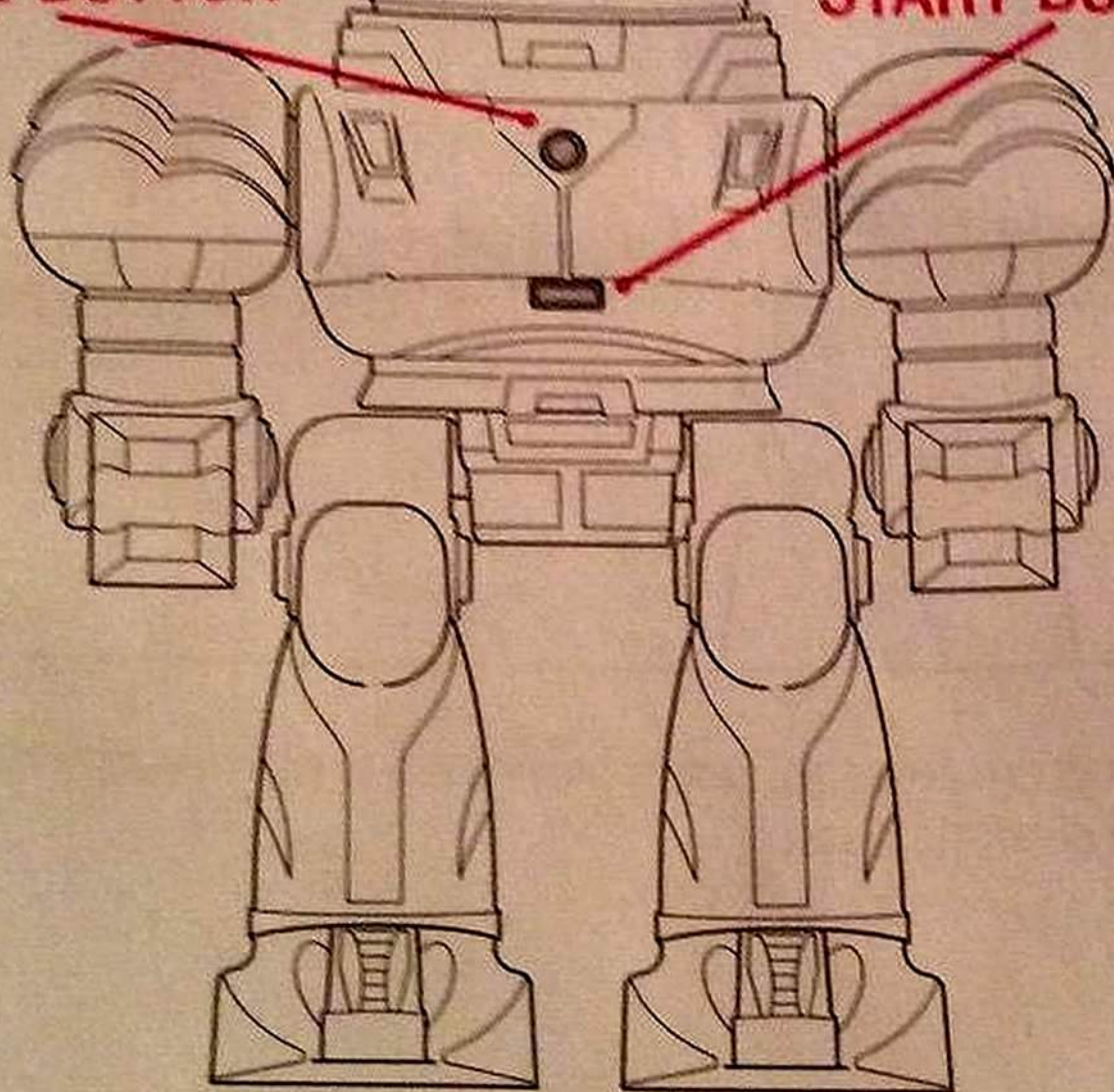
FRONT

INFRARED RECEPTOR



DEMO BUTTON

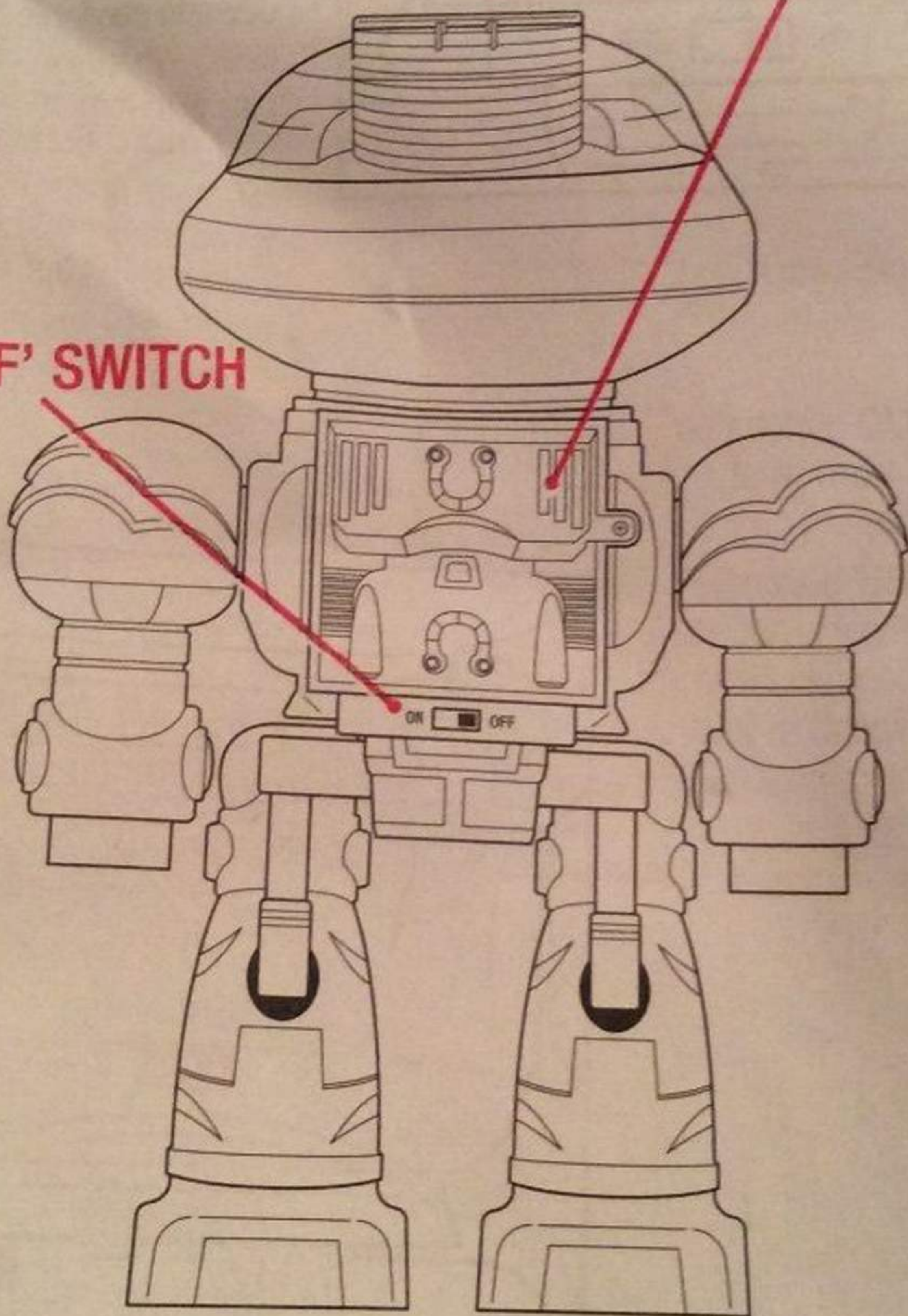
START BUTTON



BACK

BATTERY COMPARTMENT

'ON/OFF' SWITCH



REMOTE

LED INDICATOR

FLASHES WHEN BUTTON IS PRESSED; ALSO WARNS OF LOW BATTERY LIFE.

DISK LOADER

ARMS ROBOT'S DISKS FOR LAUNCH.

DISK LAUNCHER

FIRES ROBOT'S DISKS; ONE DISK PER BUTTON PRESS.

SOBRIETY TEST

TEST ROBOT'S INTOXICATION LEVEL.

WALK

ROBOT STEPS FORWARD OR BACKWARD.

HEAD TURN

TURNS ROBOT'S HEAD LEFT OR RIGHT.

BODY TURN

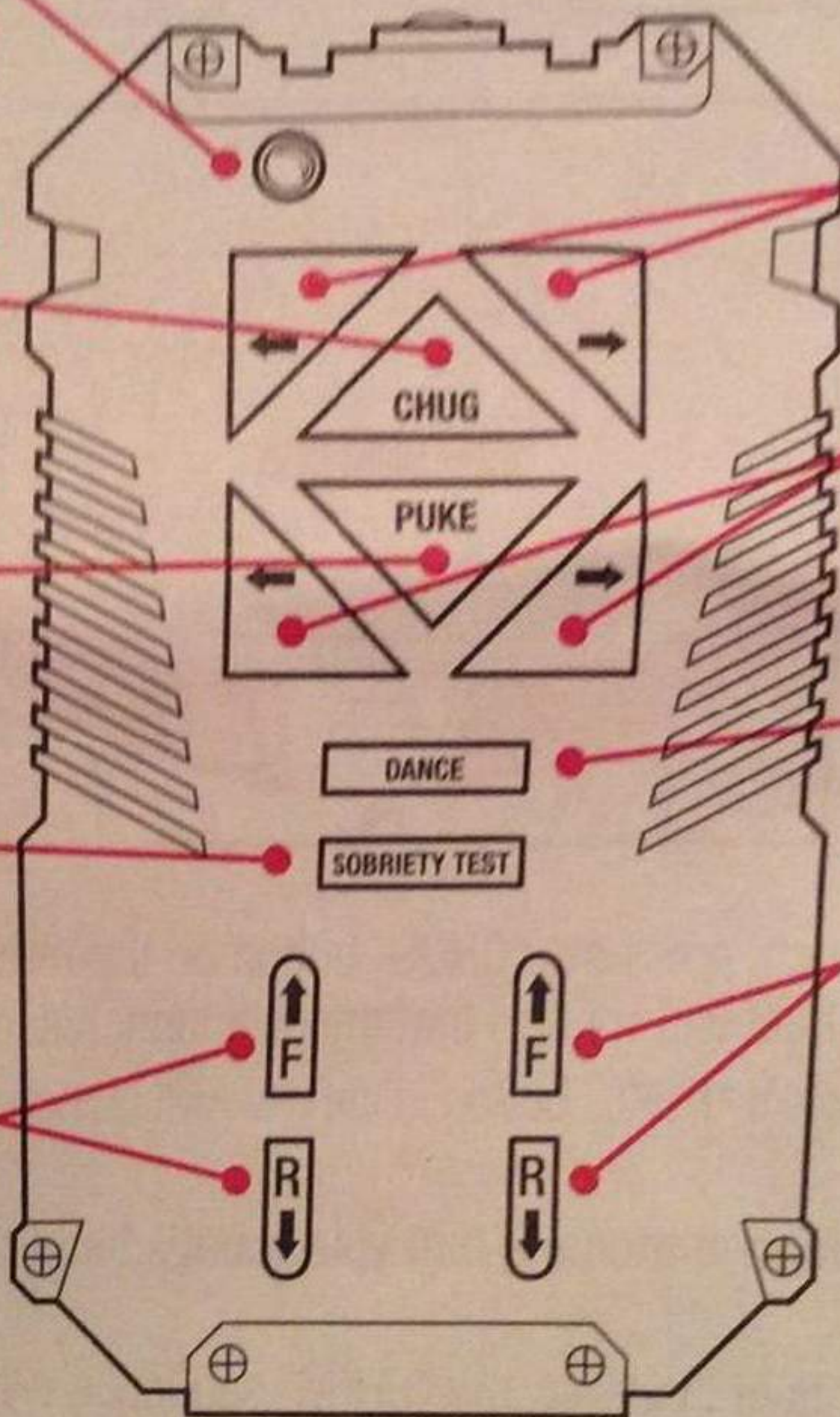
TURNS ROBOT'S BODY LEFT OR RIGHT.

DANCE

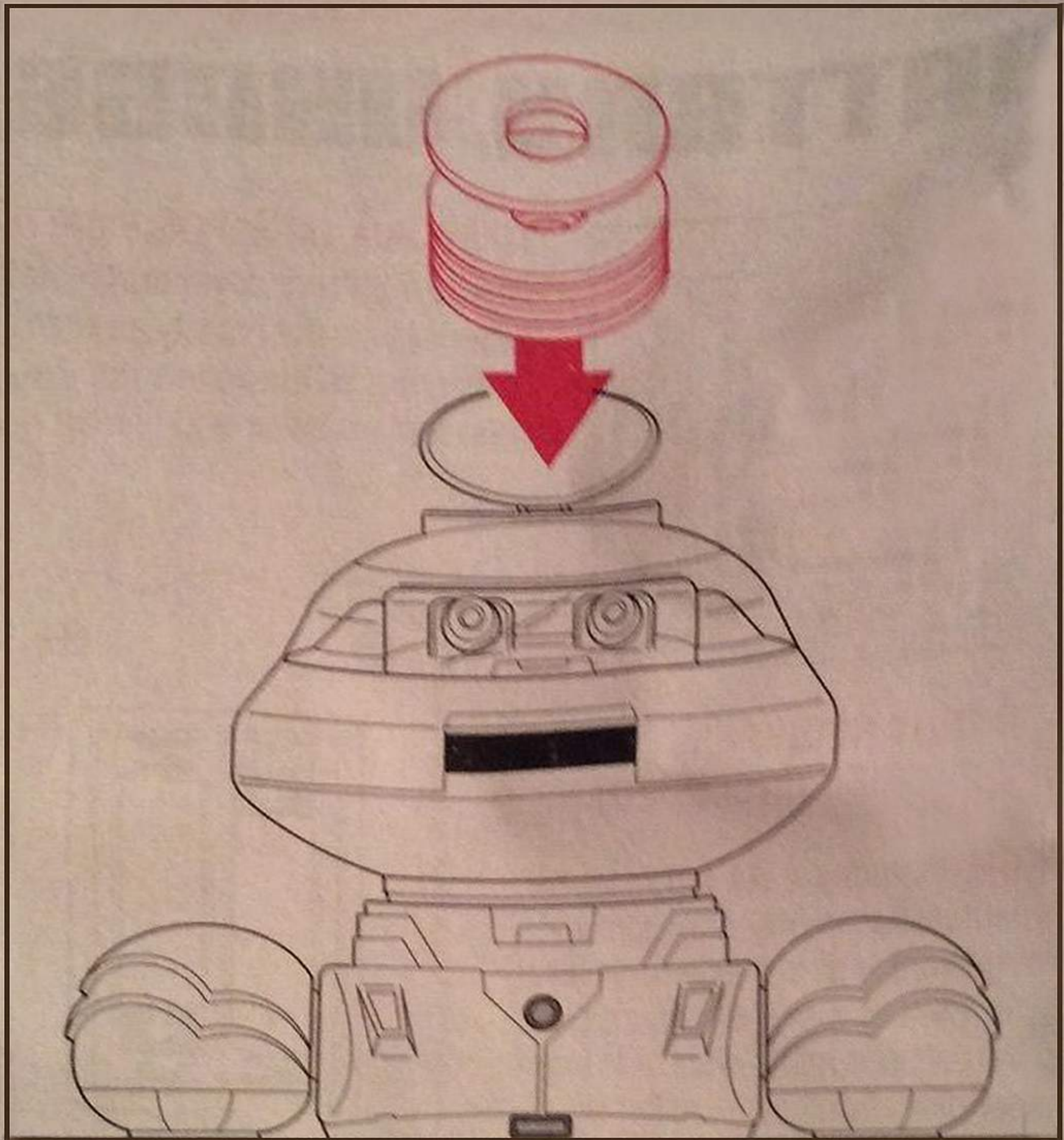
ROBOT DANCES FOR YOU.

SLIDE

ROBOT SLIDES FORWARD OR BACKWARD.

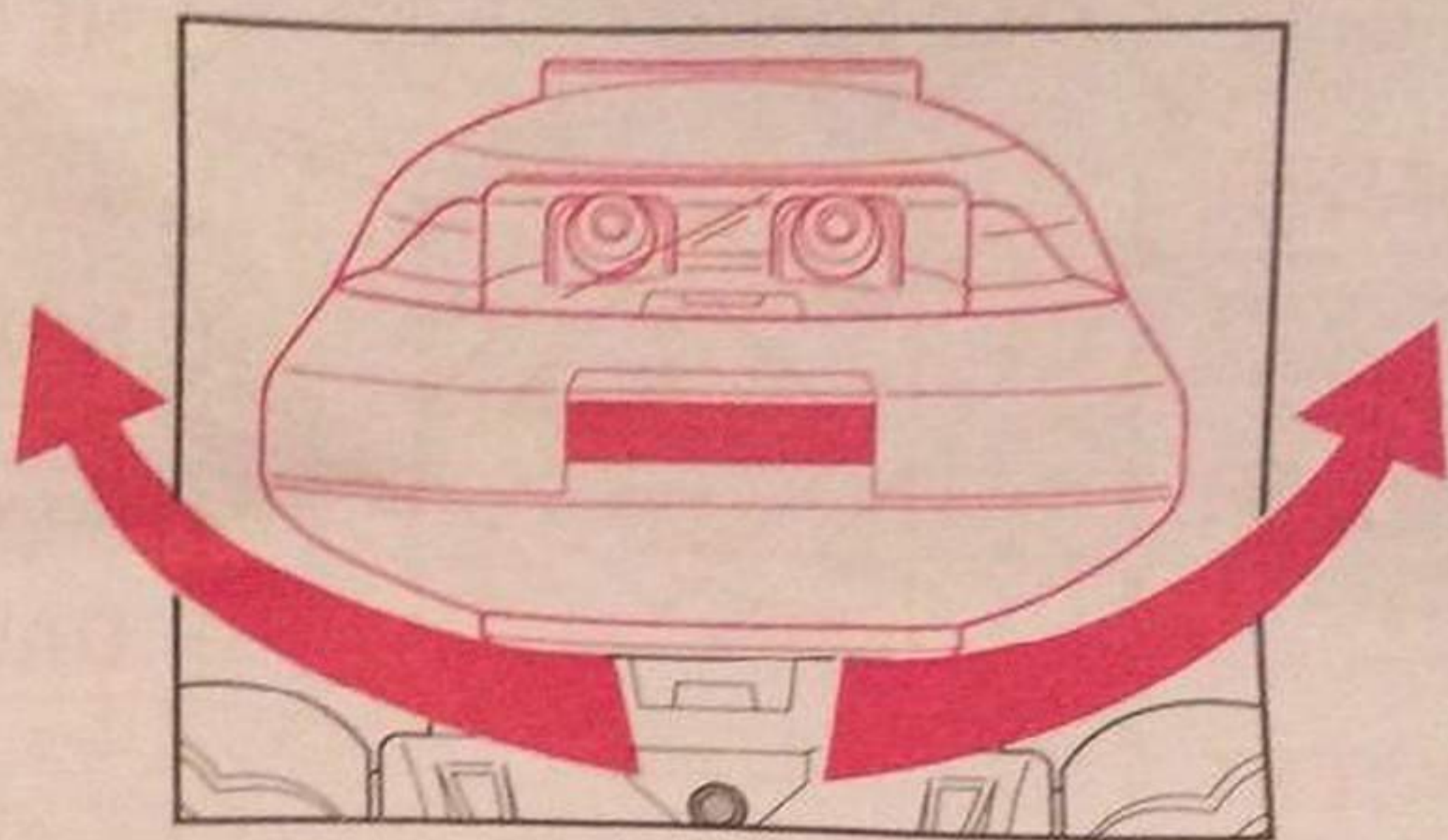
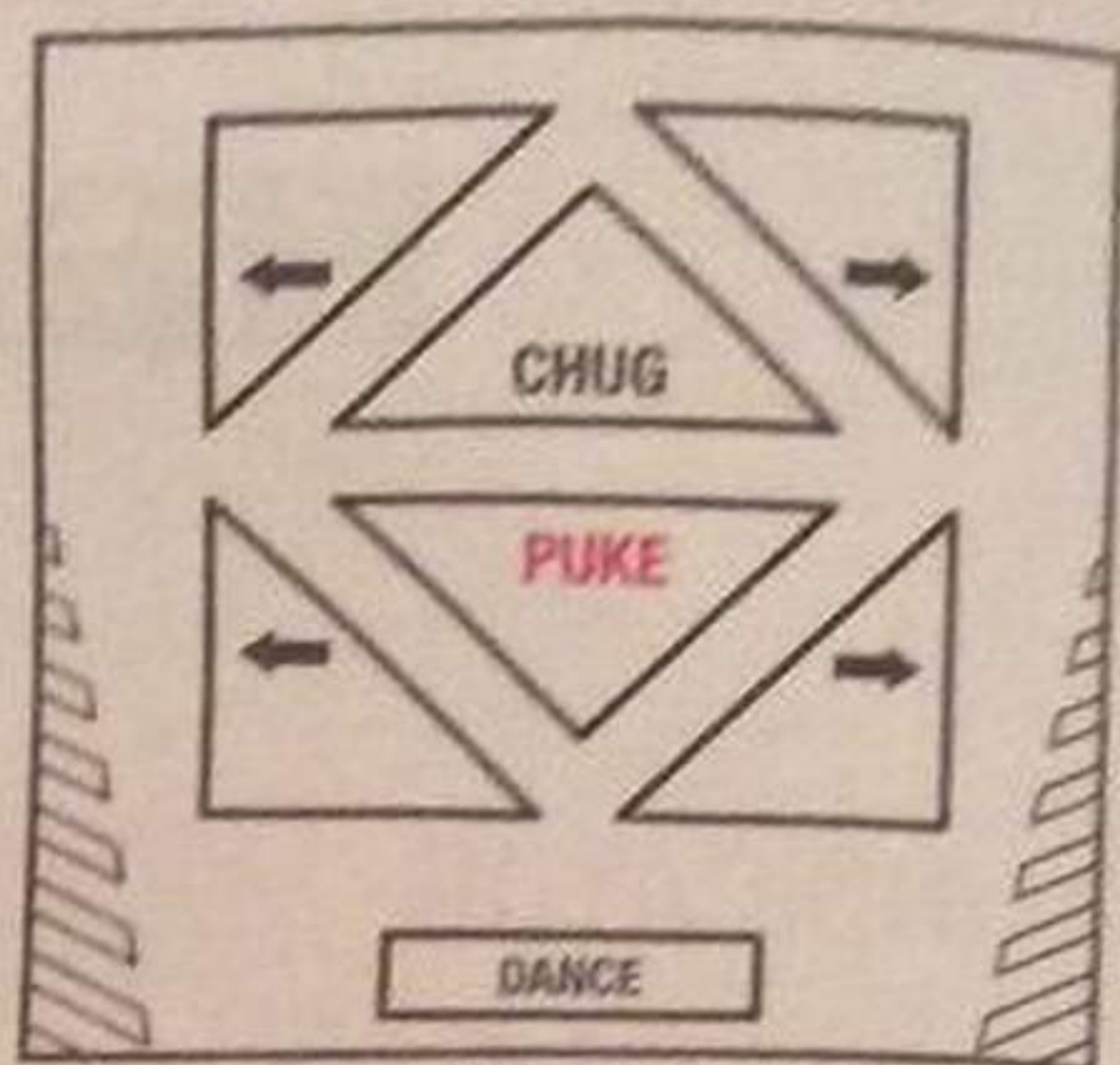
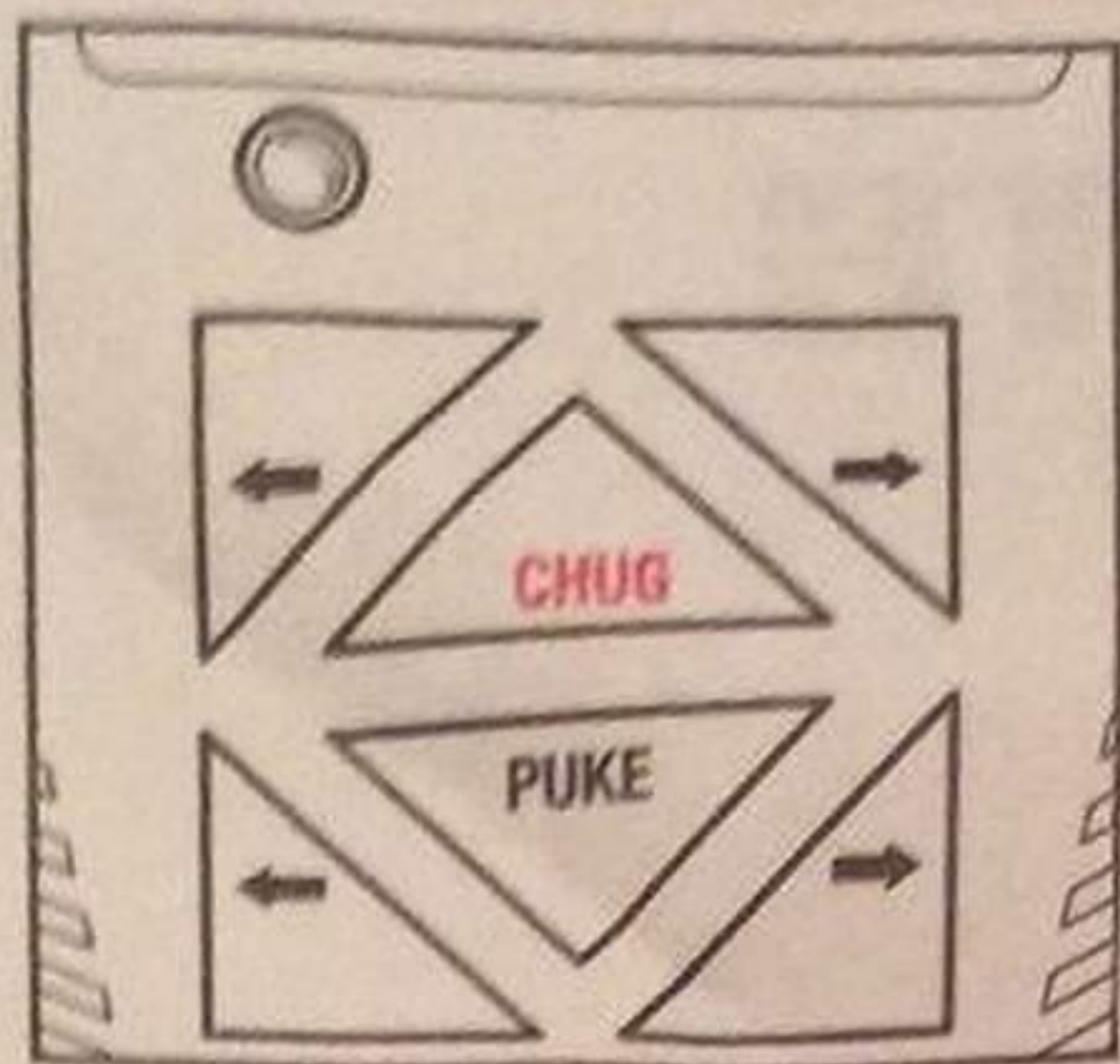


LOADING DISK



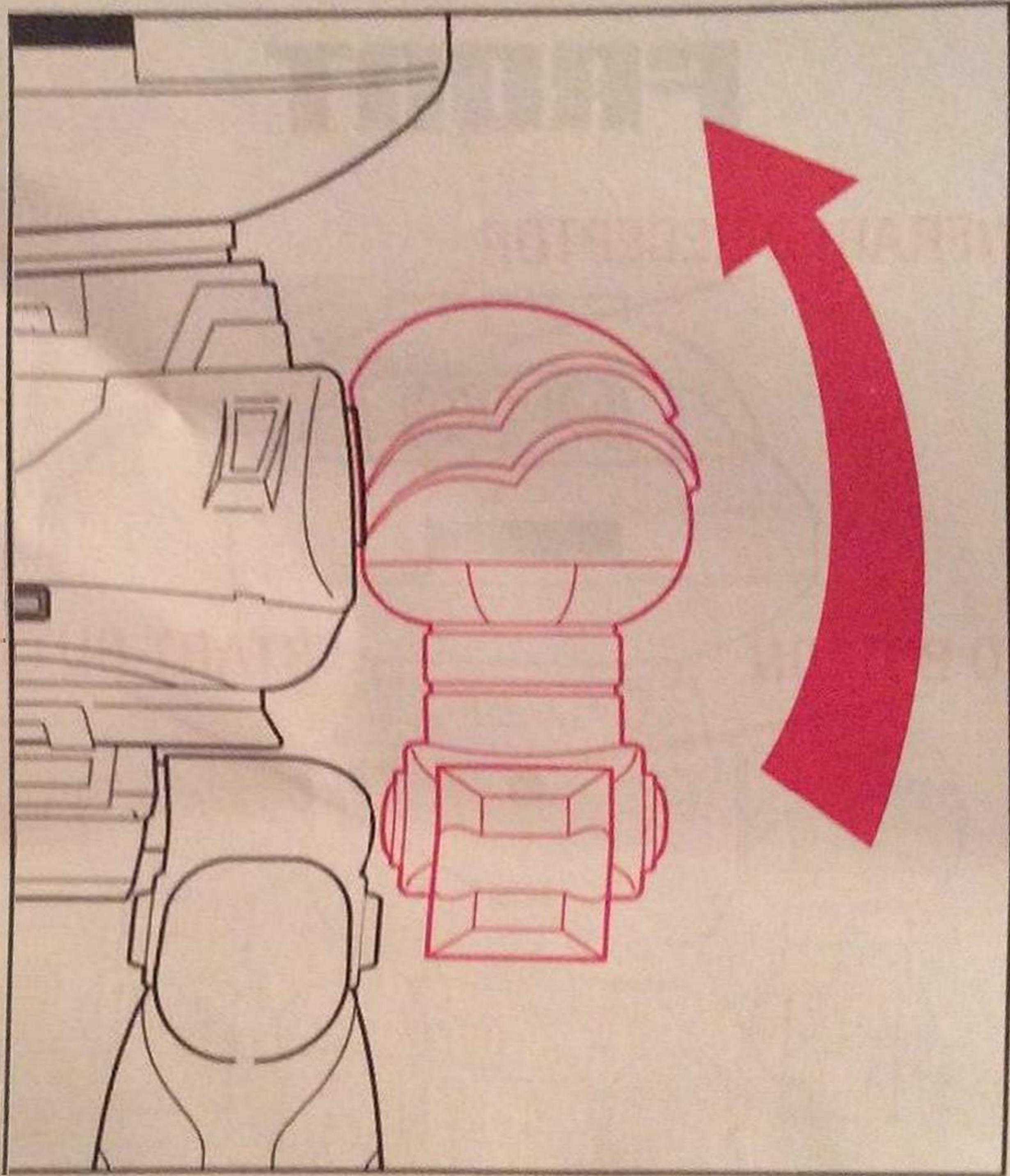
- + Open foam disk packaging and remove disks.
- + Locate disk hatch on top of robot's head and insert disks, (up to 12 disks) then close the hatch.
- + If launch does not work, or disks become jammed, switch robot off and remove disks. Then reload and try again.

LAUNCHING DISKS



- + With disks in the hatch, press the "CHUG" button on the remote. Your robot will speak, and a sound effect will confirm that the disk launch sequence has been enabled.
- + Now press the remote's "PUKE" button. One disk will launch for each time you press the button.
- + To aim, use the remote buttons to turn your robot's head the direction you want the disks to fly.
- + After a few moments of inactivity, the "CHUG" sequence will deactivate.
- + NOTE: To avoid injury or damage, please leave a distance of at least 8 FEET between your robot and other objects when firing disks.

ARMS



+ Your robot's arms are poseable. Simply move them to whichever position you like, and the joints will click into place.